

Bö!z! Copyright 1995 COGnition Development Team
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Welcome to Bö!z!

Hey! Thanks for downloading our Bö!z! Promotional Video!

How to view the Digital Movie

To run the Video, simply start the Media Player from your Accessories Group, then select Video for Windows under the Device Menu. Load the BOLZ.AVI file. Next, Under Device, select configure, then select Full Screen (the video is 320 x 200, 256 colors, so it'll fill the whole screen).

Play it as many times as you wish, and enjoy!

Who is COGnition Development Team?

So, who are we? Well, COGnition Development Team is a brand new software company dedicated to the development of high-quality video games for the PC. Bö!z!, our first production, is a 32-bit, protected mode video game for DOS-based PCs.

In Bö!z!, you will experience 32-channel digital music in surround sound (an example of which accompanies the video clip), all digital sound effects, 256-color VGA smooth-scrolling graphics, over 20 minutes of hand-drawn and rendered animation, support for you favorite joystick and/or Game Pad-like devices (keyboard, too), and much, much more.

The story behind it all. . . .

So, what's the story? Well, one day, an eight-year-old kid named Billy Bö!z! decided he'd like to have all the balls in the world. Balls were his favorite toy! So, he decided to devise a plan to steal all the balls in the world -- one problem -- YOU'RE A BALL!! Now, it's up to you to rescue your friends from the massive, smooth-scrolling mazes in which Billy has hidden them.

Experience all the thrills of an action-packed arcade adventure! Powerups, secret rooms/hallways, Invulneraballs, and even glue! There's just too much to talk about! Download the game when it's released (end of February, 1995) and just see for yourself -- or -- call 1-800-734-8031 to get the latest info or place your order!

How can I get it?

Bö!z! will be available as shareware (download), and, when you register, you can get the CD-ROM for \$39.95 or the disk-based version for only \$24.95! The CD contains selections from the ultra-hot sound track playable in regular audio CD players, loads of extra graphics, animation, and much more including another digital movie, "The Making of Bö!z!". The disk version will be the full version of the game with stills instead of animation.

System Requirements:

- 80486sx 25MHz processor minimum
- 4 megabytes RAM
- VGA 256-color graphics (SuperVGA not necessary)
- Color Monitor

7 megabytes free Hard Drive space (shareware version!)

Suggested System:

80486 33MHz or higher processor (SX or DX)

6-8 megabytes of RAM for full parallaxing graphics!

VGA 256-color

Color Monitor

7 megabytes free Hard Drive space

Sound Card, preferably Gravis Ultrasound, Sound Blaster 16 or Pro Audio Spectrum 16

Gamepad-like joystick